

# Rudyard Sailability Annual Dragon Boat Race 2009

Saturday 27<sup>th</sup> June at Rudyard Lake

## Race Rules

1. 9-30AM - 10AM Team Captains are to SIGN the Registration Sheet in the Dragons Lair ( The Marquee next to the Pontoon) and have their Flags both Recorded and attached to a mast. **You must provide a current Team list to include both names and Emergency contact No's.**
2. 10AM Captains Briefing, the Steersman is required to attend, Late-comers may be Disqualified but certainly Flogged.
3. The First Race begins at 10-30AM Prompt.
4. There are 6 Dragon Boats numbered 1-6, each Team will be allotted a boat number for each Race at random and these numbers also correspond with a lane number. IE: Boat no 1 races in lane no 1, boat no 2 in lane no 2 and so on. ( A map of the course will be given out at the Briefing and a Larger version will be on public display)
5. There will be 6 designated points adjacent to the pontoon where each team will collect and return both their Paddle's and Buoyancy Aids. Captains will ensure that all equipment is returned to the right place
6. **NOBODY** will be allowed onto the Pontoon without a Buoyancy Aid correctly fitted, failure to do so will result in the Disqualification of the Team from that Race! And a Flogging
7. Once a Boat is manned Captains are requested to make their way to the Starting Line immediately and take up their appropriate position on the Line. Please listen to the starter for instructions and obey them. ( His bite is worse than his roar)
8. When all Boats are in Position the starter will say Dragon Boats Ready, then a count-down 5-4-3-2 and a Blast of the Horn will signal the start. Any Team Jumping the start will incur a 5 Second Penalty and probably be Keel Hauled!
9. The Boat **MUST** be steered in as straight a line as is possible, any Boat veering off course and interfering with another boats progress will either be Penalised or Disqualified from the race according to the infringement. ( There will be Referee's on the Dam Wall directly ahead of your Boat)
10. Disqualified Teams **WILL** be forced to walk the Plank
11. Protests are to be made to the Dragon Master immediately after the Race concerned.
12. The Dragon Master's Decision is **FINAL**